



Slides adapted from Jordan Boyd-Graber

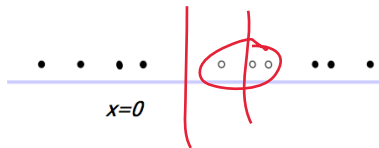
# Machine Learning: Chenhao Tan

University of Colorado Boulder

LECTURE 11

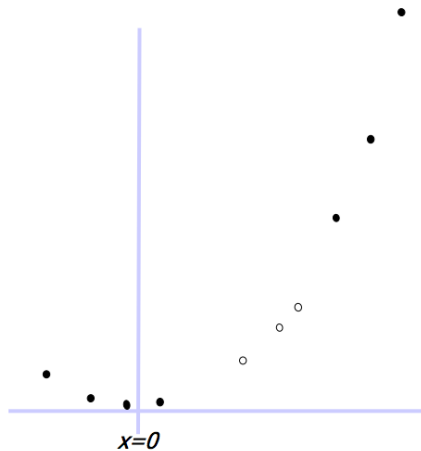
Can you solve this with linear separator?

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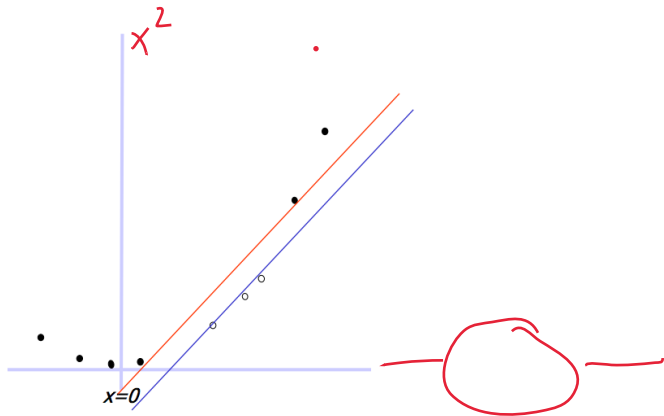


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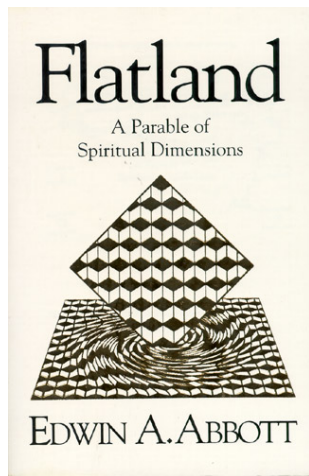


Can you solve this with linear separator?



## Adding another dimension

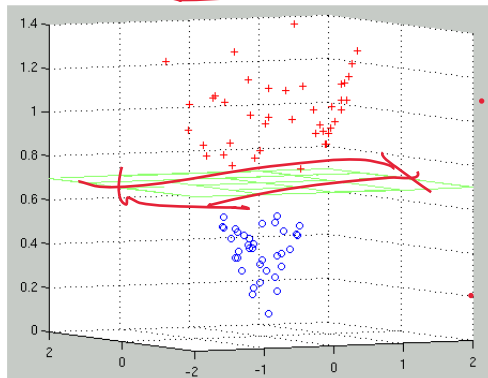
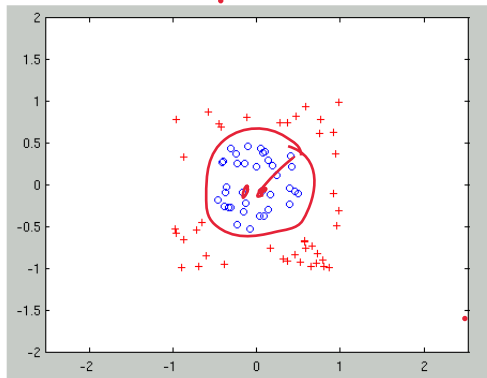
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Behold yon miserable creature. That Point is a Being like ourselves, but confined to the non-dimensional Gulf. He is himself his own World, his own Universe; of any other than himself he can form no conception; he knows not Length, nor Breadth, nor Height, for he has had no experience of them; he has no cognizance even of the number Two; nor has he a thought of Plurality, for he is himself his One and All, being really Nothing. Yet mark his perfect self-contentment, and hence learn this lesson, that to be self-contented is to be vile and ignorant, and that to aspire is better than to be blindly and impotently happy.

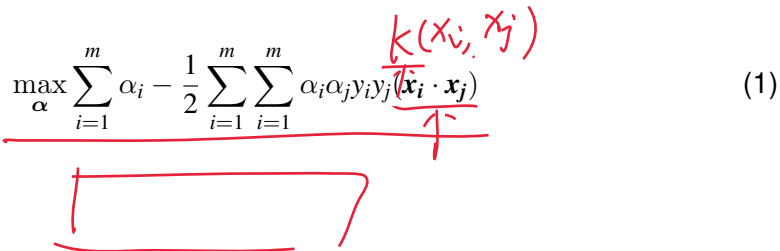
## Problems get easier in higher dimensions

$$(x_1, x_2) \Rightarrow (x_1, x_2, \sqrt{x_1^2 + x_2^2})$$



## What's special about SVMs?

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$$\max_{\alpha} \sum_{i=1}^m \alpha_i - \frac{1}{2} \sum_{i=1}^m \sum_{j=1}^m \alpha_i \alpha_j y_i y_j \underbrace{\frac{k(x_i, x_j)}{x_i \cdot x_j}}_{\uparrow} \quad (1)$$


## What's special about SVMs?

---

$$\max_{\alpha} \sum_{i=1}^m \alpha_i - \frac{1}{2} \sum_{i=1}^m \sum_{j=1}^m \alpha_i \alpha_j y_i y_j (\mathbf{x}_i \cdot \mathbf{x}_j) \quad (1)$$

- This dot product is basically just how much  $x_i$  looks like  $x_j$ . Can we generalize that?



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- This dot product is basically just how much  $x_i$  looks like  $x_j$ . Can we generalize that?
- Kernels!

$\downarrow$   
 $k(x_i, x_j)$

## What's a kernel?

---

- A function  $K : \mathcal{X} \times \mathcal{X} \mapsto \mathbb{R}$  is a kernel over  $\mathcal{X}$ .
- This is equivalent to taking the dot product  $\langle \underline{\phi(x_1)}, \underline{\phi(x_2)} \rangle$  for some mapping
- **Mercer's Theorem:** So long as the function is continuous and symmetric, then  $K$  admits an expansion of the form

$$\phi(x_i) = (x_i, x_i^2)$$

$$K(x, x') = \sum_{n=0}^{\infty} a_n \phi_n(x) \phi_n(x') \quad (2)$$

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- The computational cost is just in computing the kernel

## Kernel Matrix

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The important property of the kernel matrix  $\mathbf{K} = [K(x_i, x_j)]_{ij} \in \mathbb{R}^{m \times m}$  is symmetric  
positive semidefinite.

$$\mathbf{K} = \begin{pmatrix} K(x_1, x_1) & \dots & K(x_1, x_m) \\ \vdots & & \vdots \\ K(x_m, x_1) & \dots & K(x_m, x_m) \end{pmatrix}$$

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$$\mathbf{K}^T = \mathbf{K}$$

$$\forall \mathbf{x}, \mathbf{x}^T \mathbf{K} \mathbf{x} \geq 0$$

Also known as Gram matrix.

## Polynomial Kernel

$$(x_i, x_i^2)$$
$$c=0 \quad d=2$$

$$K(x, x') = \underbrace{(x \cdot x' + c)^d}_{\text{red underline}} \quad (3)$$

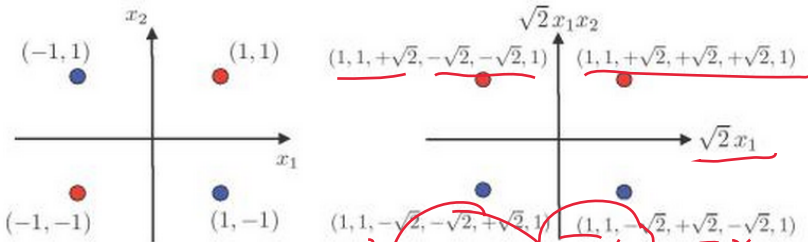


# Polynomial Kernel

$$K(x, x') = (x \cdot x' + c)^d \tag{3}$$

$(x_1, x_2)$   
 $(x_1 x_1' + x_2 x_2' + 1)^2$   
 $x_1^2 x_1'^2 + x_2^2 x_2'^2 + 1 + 2 x_1 x_1'$   
 $+ 2 x_2 x_2'$   
 $+ 2 x_1 x_2 x_1' x_2'$

When  $d = 2, c = 1$ :



$(x_1, x_2) \rightarrow$

$$\begin{pmatrix} x_1^2, x_2^2, \sqrt{2}x_1x_2, \sqrt{2}x_1, \sqrt{2}x_2, 1 \end{pmatrix}$$

$$\begin{pmatrix} x_1^2, x_2^2, \sqrt{2}x_1x_2', \sqrt{2}x_1', \sqrt{2}x_2', 1 \end{pmatrix}$$

## Gaussian Kernel

RBF

$$K(x, x') = \exp - \frac{\|x' - x\|^2}{2\sigma^2} \quad (4)$$

$$-\gamma \|x' - x\|^2$$

(4)

## Gaussian Kernel

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which can be rewritten as

$$K(x, x') = \sum_n \frac{(x \cdot x')^n}{\sigma^n n!} \quad (5)$$

(All polynomials!)

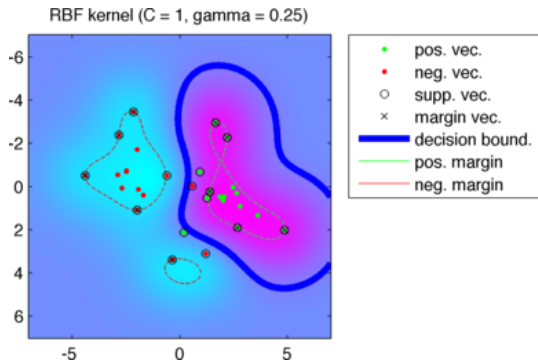
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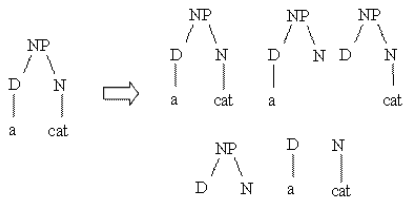
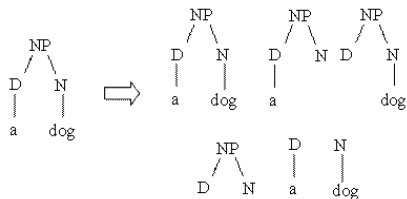
## Tree Kernels

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- Sometimes we have example  $x$  that are hard to express as vectors
- For example sentences “a dog” and “a cat”: internal syntax structure

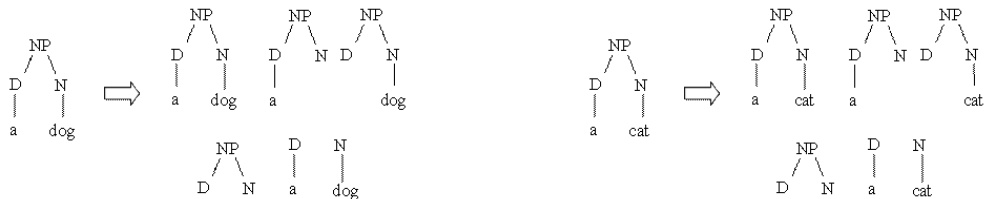
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3/5 structures match, so tree kernel returns .6

## What does this do to learnability?

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- Kernelized hypothesis spaces are obviously more complicated
- What does this do to complexity?



## How does it affect optimization

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- Replace all dot product with kernel evaluations  $K(x_1, x_2)$
- Makes computation more expensive, overall structure is the same
- Try linear first!

## Outline

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Examples

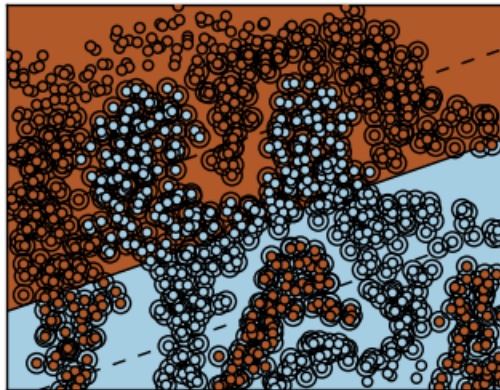
## Kernelized SVM

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```
X, Y = read_data("ex8a.txt")  
clf = svm.SVC(kernel=kk, degree=dd, gamma=gg)  
clf.fit(X, Y)
```

## Linear Kernel Doesn't Work

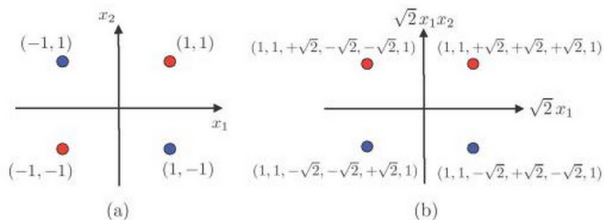
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## Polynomial Kernel

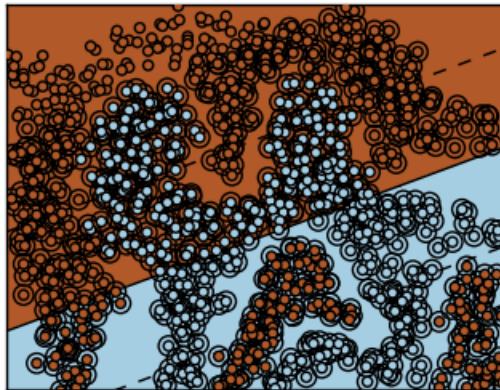
$$K(x, x') = (x \cdot x' + c)^d \quad (6)$$

When  $d = 2$ :



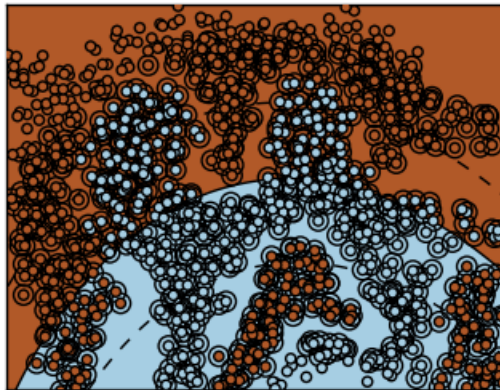
## Polynomial Kernel $d = 1, c = 5$

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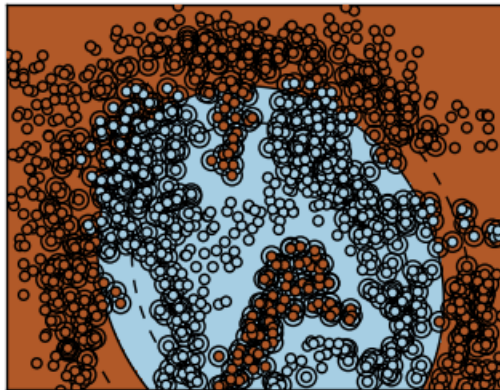
## Polynomial Kernel $d = 2, c = 5$

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## Polynomial Kernel $d = 3, c = 5$

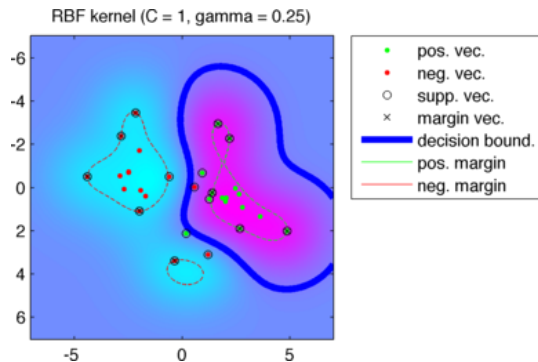
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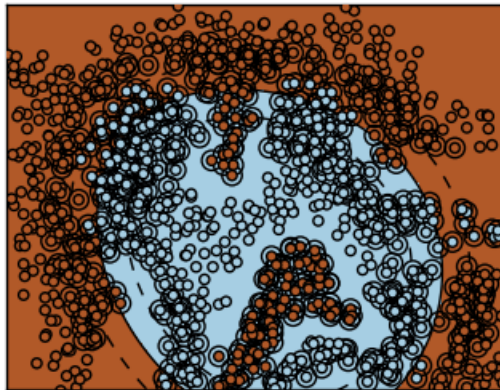
## Gaussian Kernel

$$K(x, x') = \exp\left(\gamma \|x' - x\|^2\right) \quad (7)$$



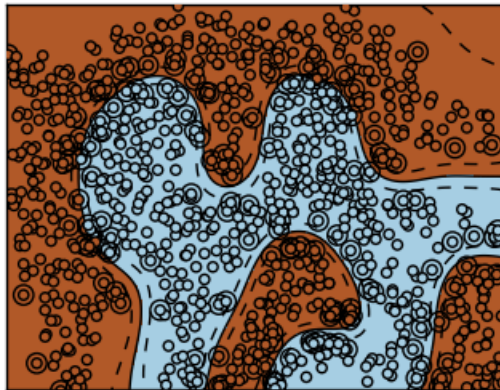
## RBF Kernel $\gamma = 2$

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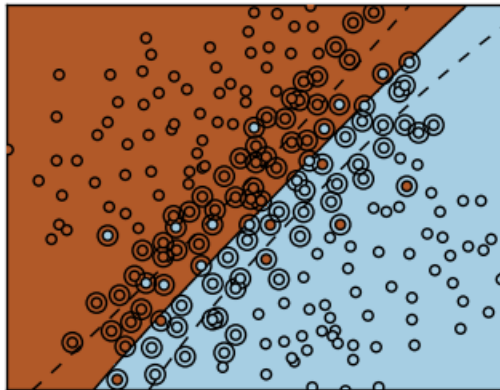
## RBF Kernel $\gamma = 100$

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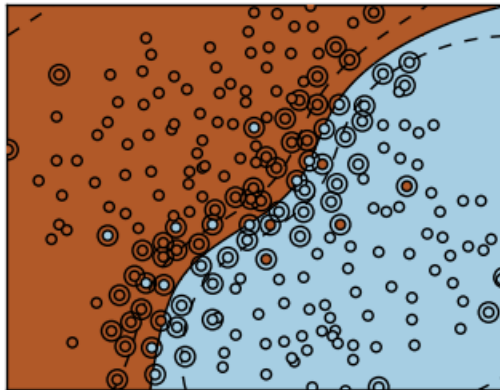
## RBF Kernel $\gamma = 1$

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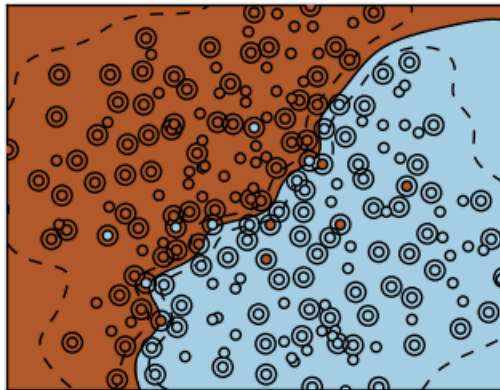
## RBF Kernel $\gamma = 10$

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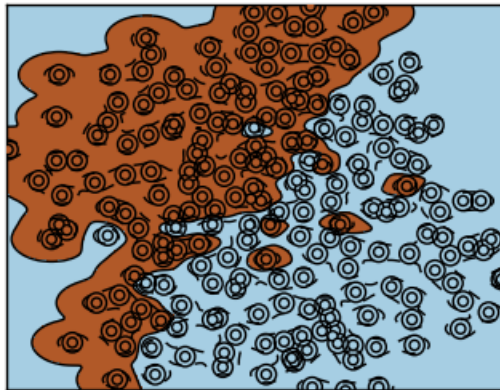
## RBF Kernel $\gamma = 100$

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## RBF Kernel $\gamma = 1000$

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## **Be careful!**

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- Which has the lowest training error?
- Which one would generalize best?



## Recap

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- This completes our discussion of SVMs
- Workhorse method of machine learning
- Flexible, fast, effective

## Recap

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- This completes our discussion of SVMs
- Workhorse method of machine learning
- Flexible, fast, effective
- Kernels: applicable to wide range of data, inner product trick keeps method simple